

CSI31 Introduction to Computer Programming I

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Mathematical functions

- ▶ In math, a function is a rule that assigns to every element x of a set A , the domain of the function, one and only one element y of B , the codomain of the function.
- ▶ **Examples:**
 - ▶ $f(x) = 2x^2 + 3x + 1$
 - ▶ $g(x) = \sin(x)$



Functions in computer programming

main is a function

```
def main():
```

```
    #what follows is the definition of the main
```

```
    #function
```

```
main() #here we call or invoke main
```

Pick an example program.



Functions in computer programming

- ▶ •A function is a subprogram: a small program inside a program.
- ▶ •The function has a name.
- ▶ •The statements of the function can be executed by referring to the function name –calling the function or invoking the function.



Functions

- ▶ • Look at the program `happy.py`, chapter 6.
- ▶ • One function named `happy`.
- ▶ • Another function named `sing`.
- ▶ • `sing` has one parameter: `person`. A parameter is a variable that is given a value when the function is called.
- ▶ • Run `happy`, the program.
- ▶ • Import the functions in `happy` and run them.



Functions

- ▶ Compare a program written without functions to one written with functions.
 - ▶ futval_graph2.py
 - ▶ futval_graph4.py



Functions and parameters

- ▶ Functions can take parameters. `drawBar` takes three.
- ▶ Functions can take no parameters.
`createLabeledWindow` takes no parameters
- ▶ • Why is the window a parameter for `drawBar`?
- ▶ • Variables used inside one function definition are local to that function. They are different from variables with the same name used in other functions.
- ▶ • The only way for a function to see a variable from another function is for the variable to be passed as a parameter.
- ▶ So the window must be passed to `drawBar` as a parameter.



Function definition syntax

- ▶ `def <name> (<formal-parameters>):`
 - ▶ `<body>`
- ▶ name is an identifier.
- ▶ Formal-parameters is a possibly empty list of variable names, also identifiers.
- ▶ •body is a collection of statements.
- ▶ •The statements in body are indented.



Function call syntax

- ▶ `<name> (<actual-parameters>)`
- ▶ When Python gets to a function call:
 - ▶ The calling program is suspended at that point.
 - ▶ The formal parameters of the function get assigned the values given by the actual parameters used in the call.
 - ▶ The function body is executed.
- ▶ •Control returns to the calling function at the statement after the function call.



Return values

- ▶ Functions can do a task – drawBar draws a bar for the graph.
- ▶ A functions can compute a value.
- ▶ A functions can create an object.
 - ▶ For these two there must be a way to make what was created or computed available to the calling program. That is done by returning a value.

Look at the function createLabeledWindow. It creates a graphics window object and returns it to the calling program.



Why use functions?

- ▶ To simplify the structure of a program by breaking it into modules.
- ▶ To hide the details of a program by breaking it into modules.
- ▶ To allow multiple programmers to write pieces of a big software project.
- ▶ To be able to re-use code.



Write a function that computes present value.

- ▶ `def presentvalue(endvalue, interestrate, years):`
- ▶ You do the rest.

