**BRONX COMMUNITY COLLEGE  
of the City of New York  
DEPARTMENT OF MATHEMATICS AND COMPUTER SCIENCE**

**SYLLABUS:         CSI 33 Data Structures         2 rec 2 lab 3 credits  
  
PREREQUISITE: CSI 32 and CSI 35; and CUNY English Proficiency, or ENG 100 or 110, if required  
  
TEXT: Data Structures and Algorithms Using Python and C++**  
             by David M. Reed and John Zelle, Franklin Beedle and Assoc.

**Goals of the course:** To introduce students to working with data structures and algorithms as a way to develop solutions to various computational problems.

**Objectives:** To provide experience to students in using these skills:

1. Analysis of algorithms,
2. Class design, in Python and C++, based on performance requirements,
3. Understanding dynamic structures and their use in resource management, and
4. Correctly applying the fundamental searching and sorting algorithms.

**Programming Projects**: Students will complete 8-10 programming projects taken from the list of programming projects or comparable projects developed by the instructor.

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| **Sections of the text** | **Suggested exercises and projects** | |
| **Chapter l: Abstraction and Analysis** ( ½ week) | | |
| 1.2 Functional Abstraction | p. 33:1-10 |  |
| 1.3 Algorithm analysis | p. 36:1,3,4,8 | p.38:9 |
| **Chapter 2: Data Abstraction** (1 week) | | |
| 2.2 Abstract Data Types | p.68:1-10 |  |
| 2.3 ADTS and Objects | p. 71:1,2 | p.71:1,3 |
| 2.4 An Examples ADT: Datasets |  |  |
| 2.5 An Example ADT: Rational |  |  |
| **Chapter 3: Container Classes** (1 week) | | |
| 3.2 Python Lists | p.100:1-13 | p.104:6,10 |
| 3.3 A Sequential Collection: A Deck of Cards | p.101:1,2,5,6,7 |  |
| 3.4 A Sorted Collection: Hand |  |  |
| 3.5 Python List Implementation |  |  |
| 3.6 Python Dictionaries |  |  |
| **Chapter 4: Linked Structures and Iterations** (1½ weeks) | | |
| 4.2 The Python Memory model | p.148:1-10 | p.152:1,4 |
| 4.3 A linked Implementation of Lists | p.149:1,3 |  |
| 4.4 Linked Implementation of a List ADT | p.151:1,2 |  |
| 4.5 Iterators |  |  |
| 4.7 Lists vs. Arrays |  |  |
| **Chapter 5: Stacks and Queues** (1 week) | | |
| 5.2 Stacks | p.181:1-10 | p.184:1 |
| 5.3 Queues | p.182:1,2,5,6,7 |  |
| 5.4 Queue Implementation | p.183:1,3 |  |
| 5.5 An Examples Application: Queueing Simulations |  |  |
| **Chapter 6: Recursion** (1 week) | | |
| 6.2 Recursive Definitions | p.212:1-10 | p.215:5,7 |
| 6.3 Simple Recursive Examples | p.213:1,2,3 |  |
| 6.4 Analyzing Recursion | p. 214:1 |  |
| 6.5 Sorting |  |  |
| 6.6 A “Hard” Problem: The Tower of Hanoi |  |  |
| **Chapter 7: Trees** ( 1½ weeks) | | |
| 7.2 Tree Terminology | p.245:1-10 | p.248:1,3,4 |
| 7.3 An Example Application: Expression Trees | p.246:4,7,8 |  |
| 7.4 Tree Representations | p.247:2,4,6 |  |
| 7.5 An Application: A Binary Search Tree |  |  |
| **Chapter 8: C++ Introduction for Python** (2 weeks) | | |
| 8.2 C++ History and Background | p.313:1-12 | p.316:8 |
| 8.3 Comment, Blocks of Code, Identifiers, and Keywords |  |  |
| 8.4 Data Types and variable declarations | p.314:1,3,4 |  |
| 8.5 Include Statements, Namespaces, and Input/Output |  |  |
| 8.6 Compiling | p.315:4,5,6 |  |
| 8.7 Expressions and Operator Precedence |  |  |
| 8.8 Decision Statements |  |  |
| 8.9 Type Conversion |  |  |
| 8.10 Looping Statements |  |  |
| 8.11 Arrays |  |  |
| 8.12 Function Details |  |  |
| 8.13 Header Files and Inline Functions |  |  |
| 8.14 Assert Statements and Testing |  |  |
| 8.15 The Scope and Lifetime of Variables |  |  |
| 8.16 Common C++ Mistakes by Python Programmers |  |  |
| **Chapter 9: C++ Classes** (½ week) | | |
| 9.1 Basic Syntax and Semantics | p.348:1-10 | p.352:3 |
| 9.2 Strings | p.349:1,3,4,5 |  |
| 9.3 File Input and Output | p.351:7 |  |
| 9.4 Operator Overloading |  |  |
| 9.5 Class Variables and Methods |  |  |
| **Chapter 10: C++ Dynamic Memory** (1 week) | | |
| 10.2 C++ Pointer | p.395:1-10 | p.400:1 |
| 10.3 Dynamic Arrays | p.397:6,7 |  |
| 10.4 Dynamic Memory Classes | p.399:3,4,5 |  |
| 10.5 Dynamic Memory Errors |  |  |
| **Chapter 11: C++ Linked Structures** (1 week) | | |
| 11.2 A C++ Linked Structure Class | p.422:1-5 | p.424:1 |
| 11.3 A C++ Linked List | p.423:1,3,5 |  |
| 11.4 C++ Linked Dynamic Memory Errors | p:424:1,2 |  |
| **Chapter 12: C++ Templates** (½ week) | | |
| 12.2 Template Functions | p.440:1-5 | p.442:5 |
| 12.3 Template Classes | p.440:2,5, p.442:3 |  |
| **Chapter 13: Heaps, Balanced Trees, and Hash Tables** (1 week) | | |
| 13.2 Priority Queues and Heaps | p.478:1,2,7-10 | p.483:2 |
| 13.5 Hash Tables | p.479:1,3,5, p.481:1 |  |
| **Chapter 15: Algorithm Techniques** ( ½ week) | | |
| 15.2 Divide and Conquer | p.546:1-5 |  |
| 15.3 Greedy Algorithm | p.546:1 |  |

Fall 2009 for Python/SEP/GL  
August 2022 for prerequisite update EA