MTH 32 LECTURE NOTES (Ojakian)

Topic 13: Polar Coordinates

OUTLINE

(References: 7.3)

- 1. Plotting polar points
- 2. Graphing polar curves

1. Polar Points

- (a) Plot some polar points (note: negative radius allowed).
- (b) Identify plotted points.

2. Converting between Coordinates

(a) Convert: Cartesian to Polar

PROBLEM 1. Find the Polar coordinates of the following Cartesian coordinates

- *i.* (0,3)
- *ii.* (0, -3)
- *iii.* (-1, 1)
- *iv.* $(\sqrt{3}, -1)$
- (b) Convert: Polar to Cartesian

PROBLEM 2. Find the Cartesian coordinates of the following Polar coordinates

- *i.* (0, 50)*ii.* $(4, \pi)$ *iii.* $(4, 5\pi/4)$ *iv.* $(-3, -\pi/6)$
- (0, .., 0)
- (c) Practice Problems

***PROBLEM* 3.** Find the Polar coordinates of the following Cartesian coordinates

i. (-2,0) (no formulas needed!) *ii.* $(2, -2\sqrt{3})$

***PROBLEM* 4.** Find the Cartesian coordinates of the following Polar coordinates

i. (-2, -π/2) (no formulas needed!)
 ii. (4, π/3)

3. Graphing polar curves

PROBLEM 5. Recall: Plot by making a table.

(a)
$$y = x^2$$

(b) $x = 3$

PROBLEM 6. Do Class Work now!

PROBLEM 7. Graph each of the following polar curves by making a table and using Cartesian graph (r versus θ) as an aid.

(a) r = 5 for π/2 ≤ θ ≤ 3π/2
(b) r = 2 cos 2θ (and do it for limited range of θ)