CSI 33 LECTURE NOTES (Ojakian)

Topic 7: Trees

OUTLINE

(References: Ch. 6, 7)

- 1. Trees
- 2. Preorder, postorder, inorder
- 3. Binary Search Tree

1. Trees: Basic Terminology

- (a) Vertices, Nodes, Edges
- (b) Rooted vs. non-Rooted Tree
- (c) Root, Parent, Child, Sibling
- (d) Binary Tree

2. Programming Binary Trees

(a)

PROBLEM 1. Create just a TreeNode class and build a tree from scratch.

(b) Typical "addressing" in binary trees.

PROBLEM 2. Create a BinaryTree class that uses this addressing method to: 1) add nodes and 2) get node data.

3. Application: Data Compression

PROBLEM 3. Consider Problem 8 (pages 249 - 251), and discuss how to do without data compression.

PROBLEM 4. Reconsider the last problem, but now with data compression.

PROBLEM 5. Use the BinaryTree class to program the data compression.

4. Recursion

(a) Wrapper function and Recursive Helper function

PROBLEM 6. See recursion examples: Fibonnaci and list sums

(b) Check the recursion works using idea of Proof-By-Induction

PROBLEM 7. Verify the last recursion examples (Fibonnaci and list sums) using Proof-By-Induction.

- (c) Recursion on Linked Structures:
 - i. Pass a node reference to the recursive function
 - ii. Function returns a node reference to the properly modified linked structure

iii. Notice pattern: link passed-in and the link modified are the same iv.

PROBLEM 8. Add a recursive append and delete to linked list, thinking inductively.

Then verify the operation of the functions using Proof-By-Induction.

5. Expression Tree and Traversals

(a)

PROBLEM 9. For example from book (p. 277, Figure 7.4) do three kinds of traversal.

- (b) Inorder corresponds infix expression
- (c) Postorder corresponds postfix expression
- (d) Preorder corresponds prefix expression
- (e)

PROBLEM 10. Program in-order. Leave other two as group work.

6. Binary Search Tree

(a) Its defining property with examples.

PROBLEM 11. From diagrams, which are and which are not BSTs?

- (b) Recursive and non-recursive insertion: Do examples, code, and prove
- (c) Recursive deletion:
 - i. First just code and discuss the case where the deleted node has **at most ONE child**
 - ii. Discuss theory for case: deleted node has TWO children
 - iii. Code nust a deleteMax method
 - iv. Then do full delete method

7. Application: Machine Learning and Decision Trees

For all this, see the coding example.

(a) Example

PROBLEM 12. Discuss a basic decision tree for guessing what animal someone is thinking of (more to come on decision trees later ...).

- (b) Introduction to Data Frames.
- (c) The goal of Machine Learning Classification via the example Data Frame: From features to target.
- (d) Majority Vote and Node Purity (understood probabilistically)
- (e) How to split node on a feature: Maximize purity (understood probabilistically)