MTH 30 LECTURE NOTES (Ojakian)

Topic 3: Graph Behavior

OUTLINE

(References: 1.3)

- 1. Increasing and Descreasing
- 2. Max and Min
- 3. Note: Skipping average value

1. Some funny words

- (a) "input" = "at" = "where" = "when"
- (b) "output" = "value"
- (c) Problem: Draw a graph and use this terminology

2. Going up and going down

- (a) increasing
- (b) decreasing
- (c) Do 1.3: 19, 21

3. Absolute Extrema

- (a) Absolute max
- (b) Absolute min
- (c) Do: Basic example
- (d) Problem: Consider graphs in 1.3 19, 21
- (e) Problem:

Find a graph with 1) no absolute extrema, 2) just an absolute max, 3) just an absolute min

4. Local Extrema

- (a) Discuss connection to ever smaller open intervals.
- (b) Local max
- (c) Local min
- (d) Do: Local extrema for 1.3: 19
- (e) Probelm: Find a graph with no local extrema