

BRONX COMMUNITY COLLEGE
of the City University of New York
DEPARTMENT OF MATHEMATICS AND COMPUTER SCIENCE

CSI 31 Section D02
Spring 2017

Handout 1
January 30, 2017

Class Information

Meetings

Place: CPH-320
Time: M,W 4:00-5:50 PM

Instructor

Professor George Leibman
Office: CPH-312
Hours: Mon 3:00 PM-4:00 PM, Tues 11:00 AM-12:00 Noon, or by appointment
Phone: (718)289-5414 (x5414 on campus)
Email: gleibman@optimum.net

Text

Python Programming: An Introduction to Computer Science 3d Edition

Grades

The work in this class will consist of:

1. Several complete programming projects.
These will comprise 40% of your final grade.
2. A midterm exam with short-answer type questions, longer questions to explain concepts, as well as problems requiring some Python code. The exam will be open-book, but there will be no conversation between students. (20% of the final grade)
3. A final exam with a format similar to the midterm exam. (25% of the final grade)
4. The suggested review questions from the textbook, to be handed in or emailed. This will include selected programming exercises, to be emailed. The review questions and exercises will be due one week after they are assigned in the class schedule. These will count as 15% of your grade.
5. A final grade adjustment might be made reflecting a student's level of contribution to the class.

Ground Rules for Homework

1. Each student must have a flash memory drive on which to keep work on projects, shorter programming exercises done in class, and materials provided. This drive must be brought to each meeting of CSI31.
2. On this drive each student must keep all materials from, as well as projects we will do together in class and individually.
3. As each section of the textbook is covered in class, the suggested exercises from the syllabus are automatically due one week from that day. They will be emailed to me at the email address given above. Projects themselves will also have due dates. They also will be emailed to me by midnight of the due date. Late work will receive a lower grade.
4. In programming projects and shorter programming exercises documentation is required, possibly as comments in the code.
5. In studying and doing homework, you are encouraged to work together to help each other understand programming concepts. But any copying of actual computer code from someone or somewhere else, and then claiming it is your own work, is cheating and in violation of BCC's academic integrity standards. A grade of zero will be given for homework or programming projects that duplicate each other. To avoid plagiarism, material that is not your own must be acknowledged by citing its source. The BCC Writing Center is available for guidance on standards for academic writing. (The submitted files will be compared using software to detect any copying of programs.)
6. At our first meeting, each student must provide me with his/her email address. Email addresses will provide for quick communication between us as the semester progresses.