# CSI33 DATA STRUCTURES

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# Chapter 13: Heaps, Balanced Trees and Hash Tables

• Priority Queues and Heaps



## OUTLINE

## 1 Chapter 13: Heaps, Balanced Trees and Hash Tables

## • Priority Queues and Heaps



# PRIORITY QUEUES

- A Priority Queue is a container for items with different **priorities**.
- The interface of a Priority queue resembles that of a queue, since an item can be put into the priority queue (**enqueued**) at any time.
- The item with the highest priority is the first one to be removed from the priority queue (**dequeued**). (Rather than first-in-first-out, as a normal queue, a priority queue is **best-in-first-out**.)

# PRIORITY QUEUES

Applications:

- A hospital emergency room.
- An event handler in a computer's operating system. Different processes running at the same time share access to the CPU. Essential services have higher priority than user applications.
- Pattern-matching algorithms (voice or handwriting recognition) where input is compared with stored patterns. The best matches will get the highest scores and saved in a priority queue for further processing.

# PRIORITY QUEUES

This would be the interface to a Python class implementing the Priority Queue ADT:

class PQueue(object):

def enqueue(self, item, priority):

'''post: item is inserted with specified priority'''
def first(self):

'''post: returns, but does not remove, highest priority
item'''

def dequeue(self):

'''post: removes and returns the highest priority item'''
def size(self):

''post: returns the number of items'''

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Worst-case running times for structures we have seen:

- Sorted list: enqueue is Θ(n). An array would allow Θ(log n) to find the position (Binary search), but Θ(n) is needed to insert by moving the higher items out of the way.
- Linked list: enqueue or dequeue is Θ(n). If the list is sorted, enqueue takes Θ(n) to find the position at which to insert the item. Otherwise, dequeue takes Θ(n) to go through all items in an unsorted list to find the highest priority item.

For better performance, we use a new structure; a Binary Heap:

- A complete binary tree, whose nodes are labeled with integer values (priorities).
- Has the Heap property: For any node, no node below it has a higher priority.
- Notice how fast it is to find the node with the highest priority (it's at the top of the heap).
- The enqueue method is called the insert method for the Heap class.
- The dequeue method is called the delete\_max method for the Heap class.



#### A TREE WITH THE HEAP PROPERTY





#### A TREE WITHOUT THE HEAP PROPERTY





Implementation issues:

- The enqueue and dequeue methods are implemented so they preserve the heap property.
- To save space, the complete binary tree is implemented as an array. (The root is at index 1. The children of the node at index i are at indexes 2 \* i and 2 \* i + 1.)
- We will use Python and its list class to implement binary heaps, so resizing will not be a problem when items are enqueued.







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## Percolate down until...





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## THE HEAP PROPERTY IS RESTORED





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```
def delete_max(self):
   ''pre: heap property is satisfied
   post: maximum element in heap is removed and returned'''
   if self.heap_size > 0:
      max_item = self.heap[1]
      self.heap[1] = self.heap[self.heap_size]
      self.heap_size -= 1
      self.heap.pop()
      if self.heap_size > 0:
         self._heapify(1)
      return max item
```



```
def _heapify(self, position):
 ", "pre: heap property is satisfied below position
post: heap property is satisfied at and below position'''
item = self.heap[position]
while position * 2 <= self.heap_size:
    child = position * 2
    # if right child, determine maximum of two children
    if (child != self.heap_size and
       self.heap[child+1] > self.heap[child]):
       child += 1
    if self.heap[child] > item:
       self.heap[position] = self.heap[child]
       position = child
    else
       break
self.heap[position] = item
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```

## WANT TO INSERT ITEM WITH PRIORITY 8



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## ADD THE NEW ITEM AT THE END





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## PERCOLATE UP UNTIL...



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### THE HEAP PROPERTY IS RESTORED





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```
def insert(self. item):
                  ''pre: heap property is satisfied
                 post: item is inserted in proper location in heap'',
                 self.heap_size += 1
                 # extend the length of the list
                 self.heap.append(None)
                 position = self.heap_size
                 parent = position // 2
                 while parent > 0 and self.heap[parent] < item:
                                  # move item down
                                   self.heap[position] = self.heap[parent]
                                  position = parent
                                  parent = position // 2
                 # put new item in correct spot
                 self.heap[position] = item

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## \_\_INIT\_\_ AND \_BUILD\_HEAP

```
def __init__(self, items=None):
    '''post: a heap is created with specified items'''
    self.heap = [None]
    if items is None:
        self.heap_size = 0
    else:
        self.heap += items
        self.heap_size = len(items)
        self._build_heap()
```



## \_\_INIT\_\_ AND \_BUILD\_HEAP

- def \_build\_heap(self):
  - ", pre: self.heap has values in 1 to self.heap\_size
  - post: heap property is satisfied for entire heap'''
  - # 1 through self.heap\_size
  - for i in range(self.heap\_size // 2, 0, -1): # stops at 1
     self.\_heapify(i)

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## HEAPSORT

```
def heapsort(self):
    '''pre: heap property is satisfied
    post: items are sorted'''
    sorted_size = self.heap_size
    for i in range(0, sorted_size - 1):
        # Since delete_max calls pop to remove an item,
        # append dummy value to avoid an illegal index.
        self.heap.append(None)
        item = self.delete_max()
        self.heap[sorted_size - i] = item
```



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## HEAPSORT

Running times:

- insert is  $\Theta(\log n)$ .
- delete max is  $\Theta(\log n)$ .
- <u>heapify</u> is  $\Theta(\log n)$ .
- \_build\_heap is  $\Theta(n)$ .
- heapsort is  $\Theta(n \log n)$ .

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# Notes on Heap and Priority Queue Implementations

## USING PYTHON

- Use the Heap class as defined in this chapter.
- The enqueue method is called the insert method for the Heap class.
- The dequeue method is called the delete\_max method for the Heap class.
- Node data will be tuples: (priority, item); Python will interpret (priority1, item1) < (priority2, item2) as priority1 < priority2</li>



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# Notes on Heap and Priority Queue Implementations

## USING C++

- Write the Heap class as a C++ template class with private priority and item data members.
- Overload < and other comparison operators to compare priorities.
- Or just use the Priority Queue template class from the Standard Template Library.

